



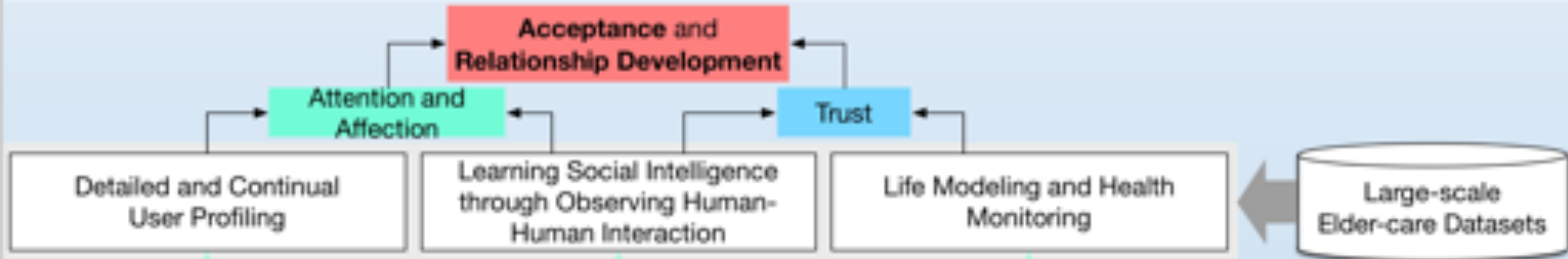
Development of Human-Care Robot Technology for Aging Society

2019.10.14
@SHRI Workshop / RO-MAN 2019
Minsu Jang
HRI Lab, ETRI



Research Goal

Project Goal: Robotic Intelligence Solutions for Solving Problems of Aging Society



Participants

ETRI

KAIST

KIST
Korea Institute of
Science and Technology

URROMIND
ROBOTICS

송실대학교
Soongsil University

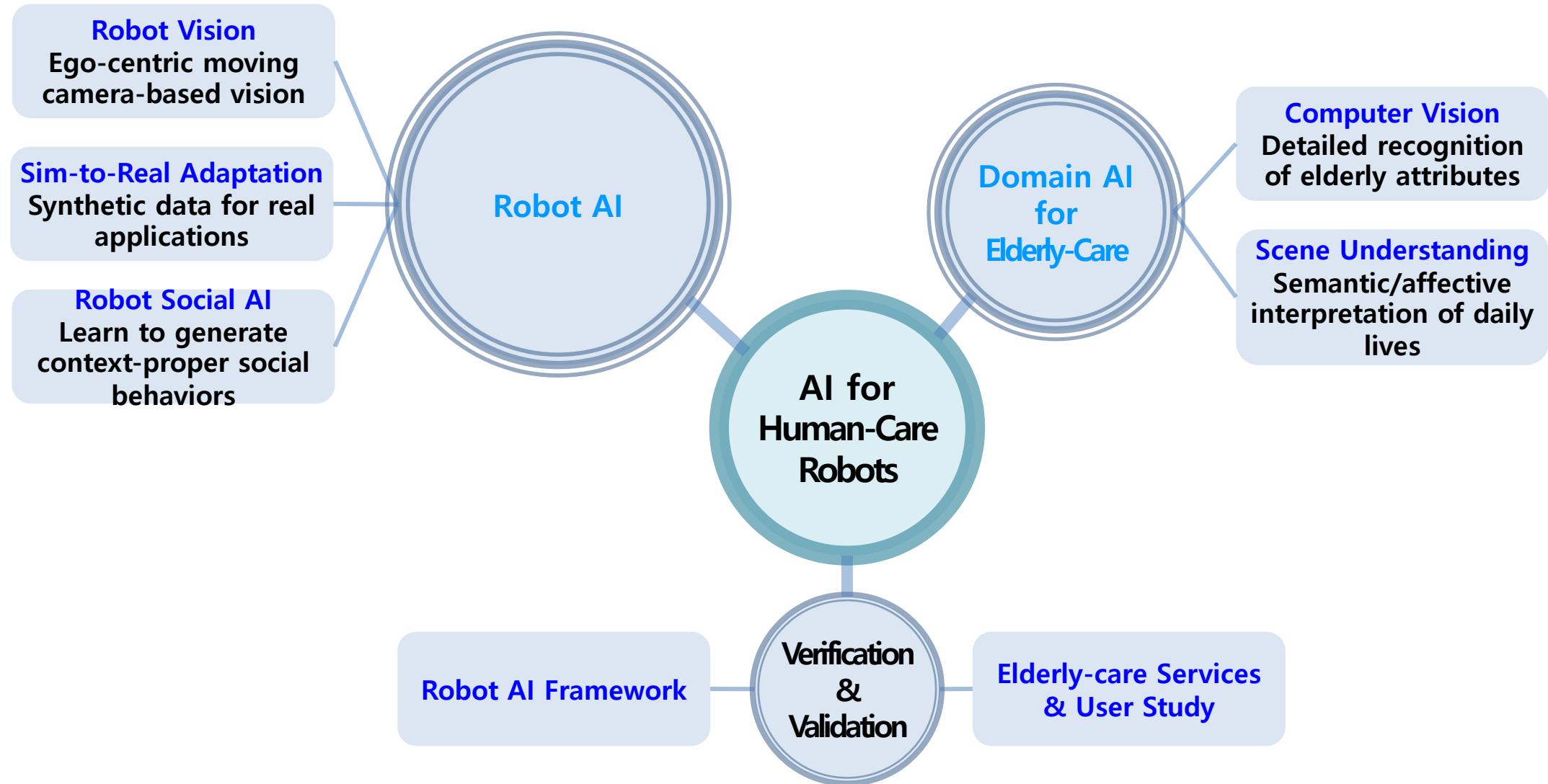
KETI

YUJIN ROBOT

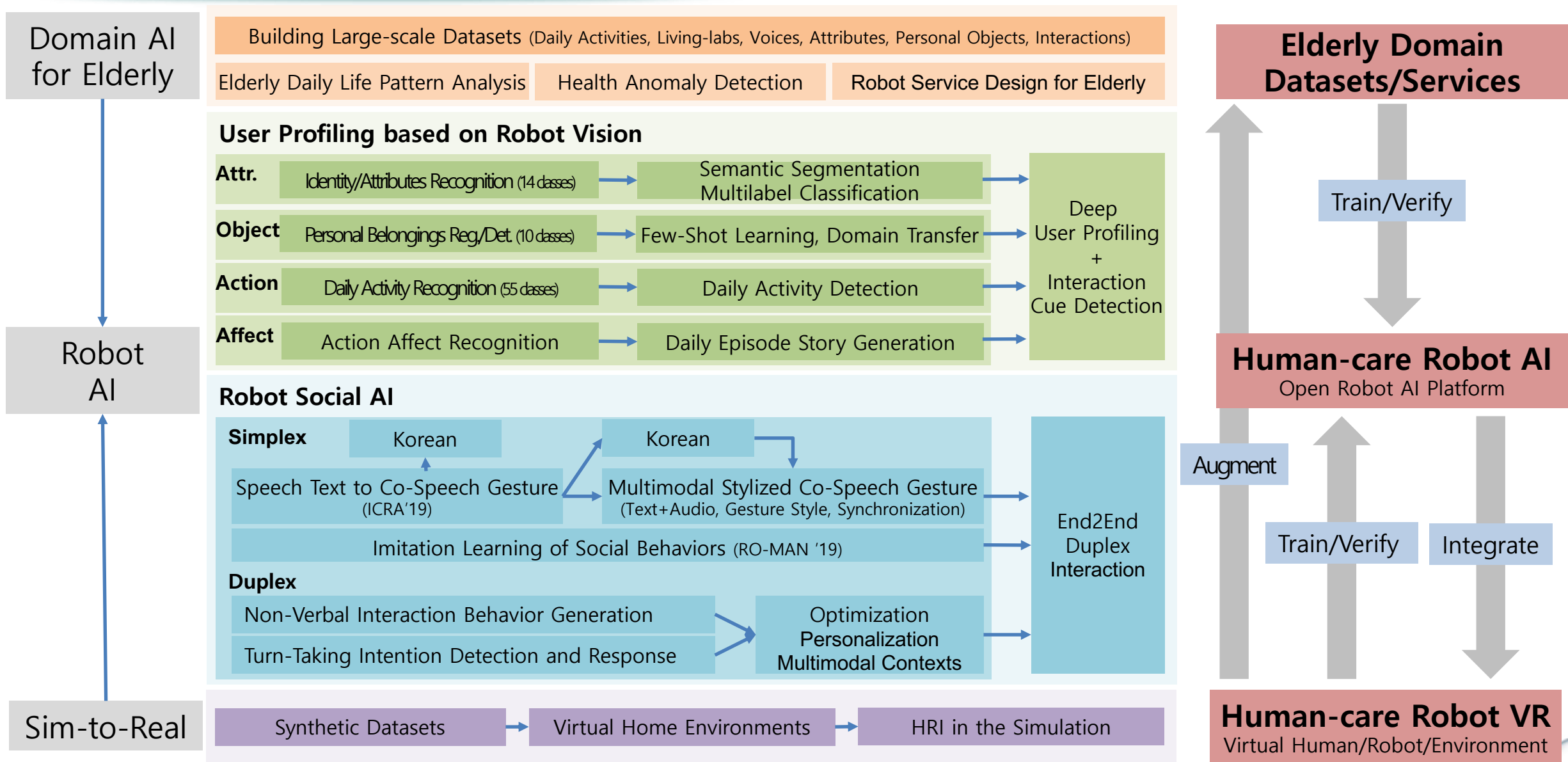
MINDs Lab.

MIT
Massachusetts
Institute of
Technology

Research Issues

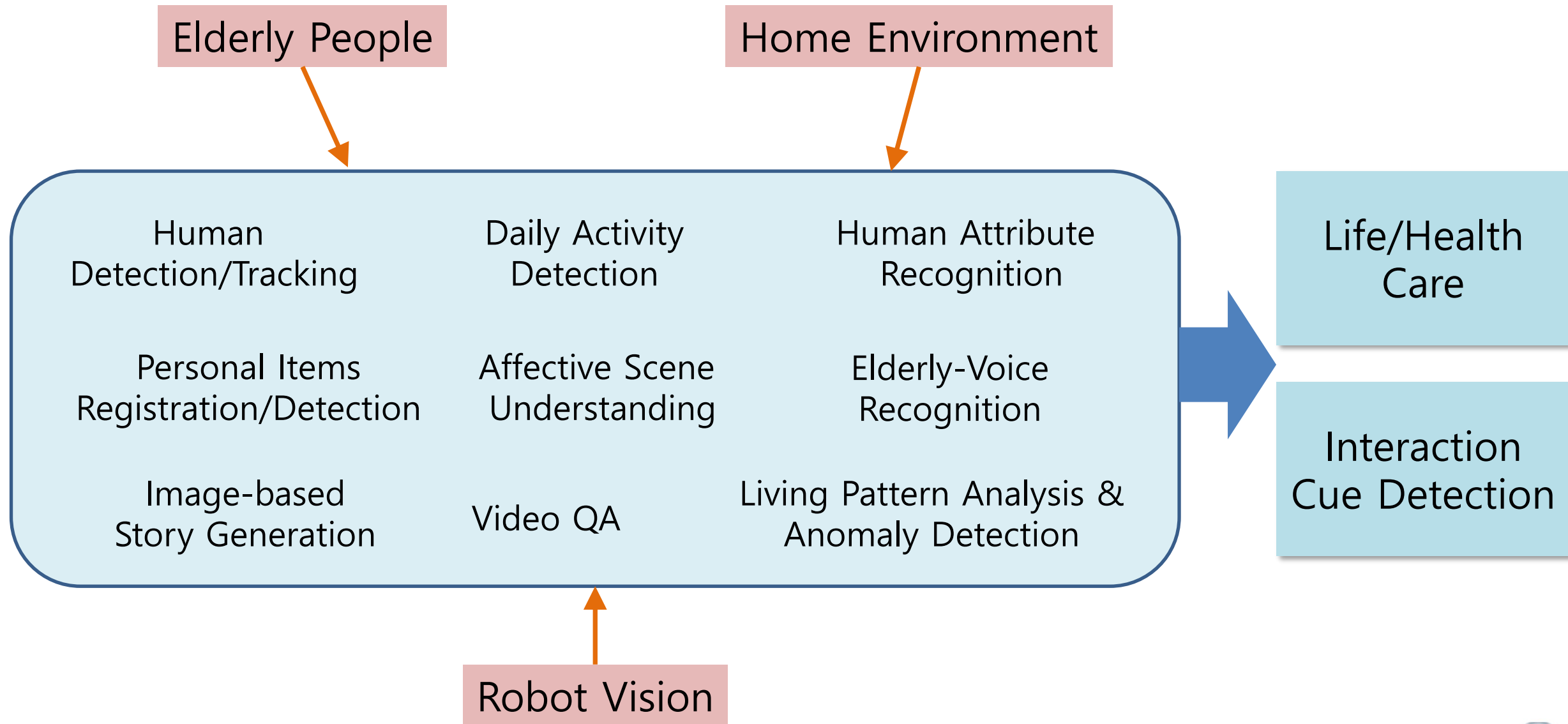


Research Roadmap

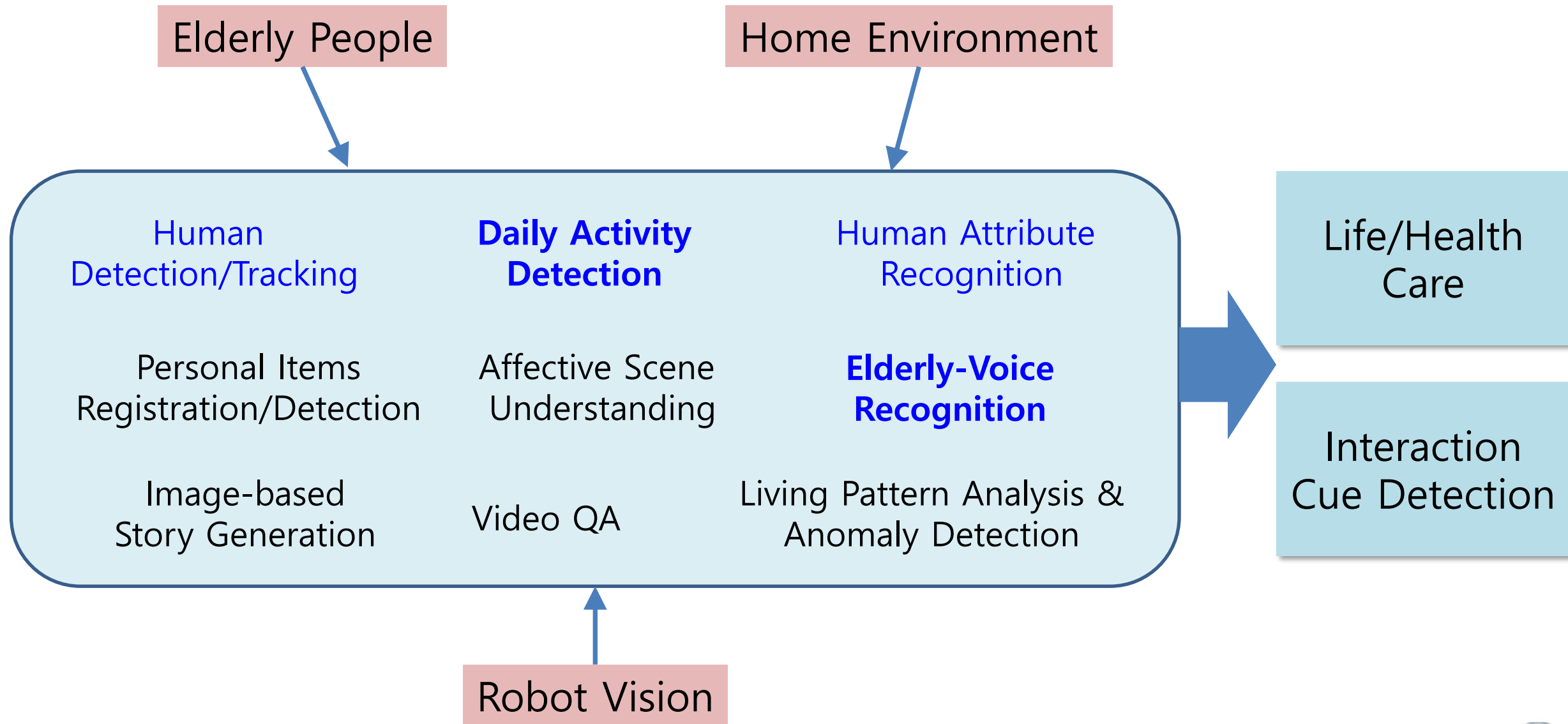


Domain AI for Elderly-Care

Domain AI for Elderly-Care



Domain AI for Elderly-Care



Domain AI for Elderly-Care

- Hypothesis: X of elderly people are very different from X of young adults. (X=motion, fashion, verbal features, facial expressions etc.



We need data from elderly people.

Daily Activity Detection for Elderly People

Activity Selection

Method	Goal	Select most frequent activities of older people
	How	Observing one day of older people
	Participants	53 Elderly People (age > 65)
	Dates	2017-06-15 ~ 2017-07-05
Result	No. observed activities	245
	Frequent activities	<ol style="list-style-type: none">1. Watching TV2. Meal-related activities (eating, preparing foods, washing dishes)3. Defecation (using toilet)4. Phone call5. Taking medications6. Washing face and brushing teeth7. Wearing and taking off clothes
	Frequently used objects	Mobile phone, Remote, Eyeglasses, Beds, Medicine, Cups

Daily Activity Detection for Elderly People

Activity Selection

- We selected 55 frequent activities for detection.
- Selected Activities:
see [table](#)

Daily Activity Detection for Elderly People

Data Acquisition: Considerations

- Real-World Data: Testbeds, Living Labs
- Multi-Modality: RGB-DS
- Multiple Views: 8 different camera positions
- Moving Camera



Daily Activity Detection for Elderly People

Data Acquisition: Environments and Participants

- Living Labs: homes where elderly people actually are living
 - Real life situations without intervention (slight interventions are being tried though)
 - Moving camera using a cart operated by a human operator
- Testbed: An apartment house for data collection and experiments
 - 55 activities are acted by participants
 - RGB-D cameras in 8 different viewpoints



Daily Activity Detection for Elderly People

Data Acquisition: Testbed



Daily Activity Detection for Elderly People

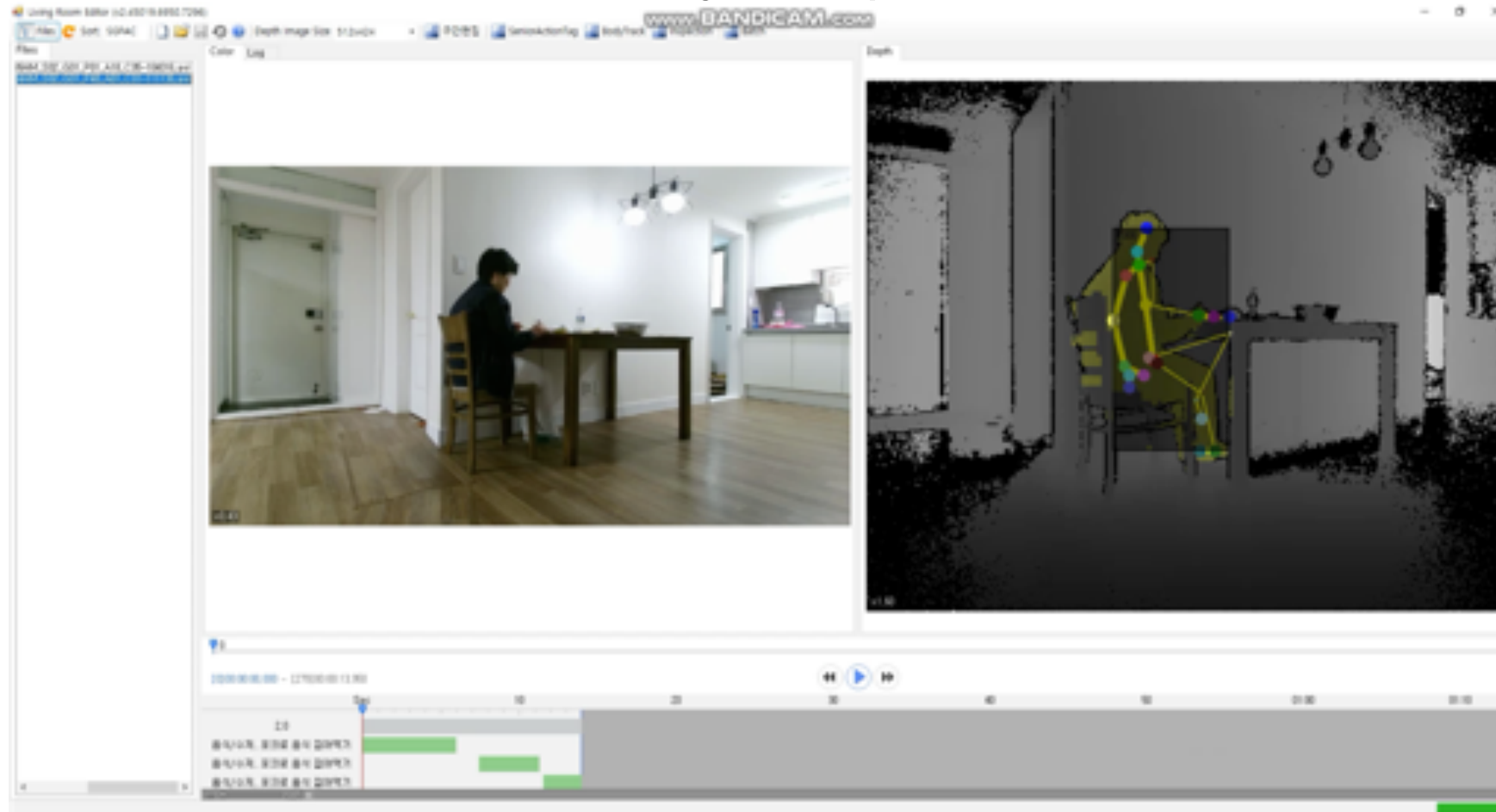
Data Acquisition: Living Labs



Daily Activity Detection for Elderly People

Data Acquisition: Annotations & Validations

- 3D Skeleton Joints, Activity Endpoints



Daily Activity Detection for Elderly People

Data Acquisition: Elderly Activity Datasets

- Data Format: RGB / Depth / Skeleton
- Living Labs
 - Participants: 18 homes (2017 ~ present)
 - 200 hours of 6,048 video clips
- Testbed
 - Participants: 50 elderly people / 50 young adults
 - 111,672 sets of video data

To be publicly available before in 2020
<http://ai4robot.github.io>

Daily Activity Detection for Elderly People

Synthetic Data Generation

Virtual Home Robot Environment

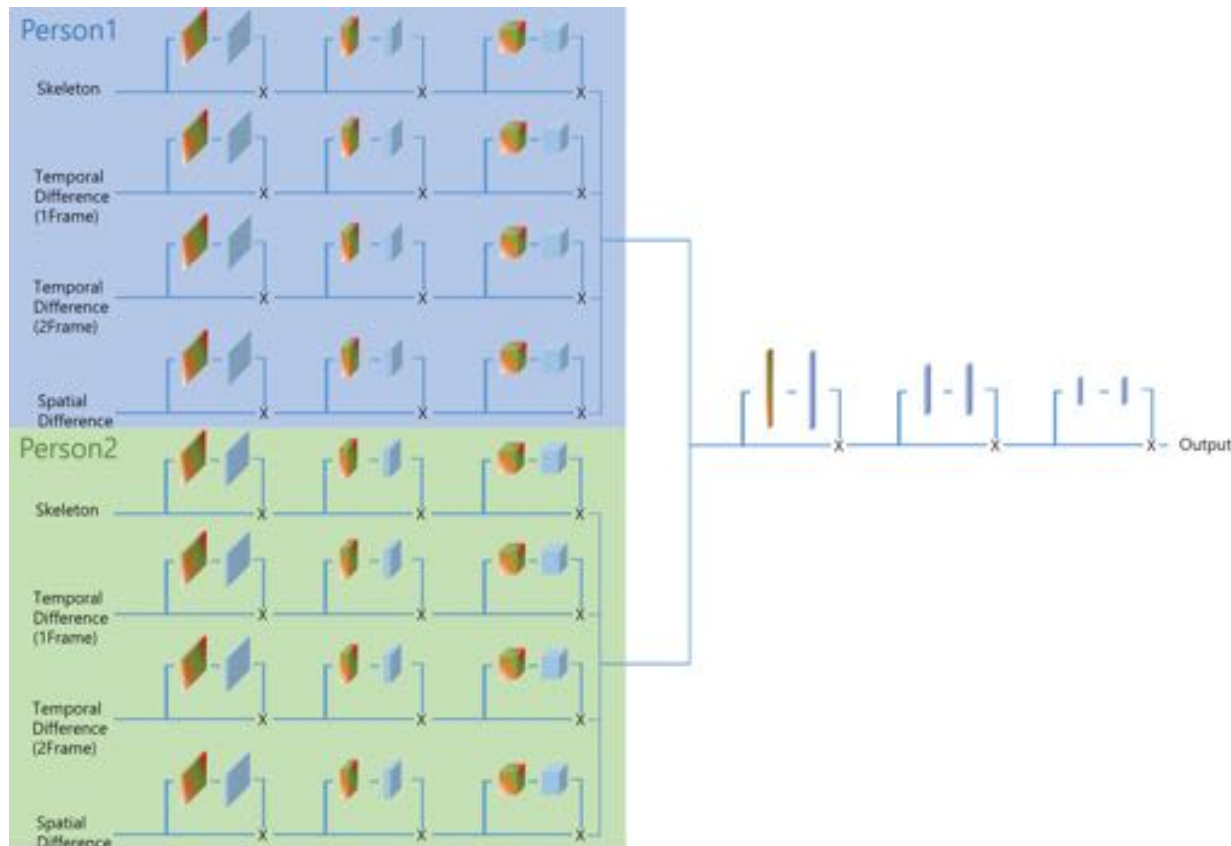


To be publicly available in 2020
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Daily Activity Detection for Elderly People

Activity Detection

- Trainable Activation-based RNN



Benchmark with NTU dataset

Model	Org	Performance	Data
TS-CNN	Ludwig Maximilian University	83.2%	S
C-ConvNet	Univ. of Wollongong	86.4%	RGBD
HCN	Hikvision Research Institute	86.5%	S
Glimpse Clouds	Univ. Lyon & INRIA	86.6%	RGB
I3D	DeepMind	88.6%	D
SLnL-rFA	Chinese Academy of Sciences	89.1%	S
I3D	DeepMind	89.5%	RGB
Evolution of Pose Estimation Map	Paris Seine University	91.7%	RGBS + Heatmap
Ours	ETRI	90.4%	RGBS

Daily Activity Detection for Elderly People

Activity Detection

- Hypothesis Validation

"Is it plausible that activity patterns of elderly people are very different from those of young adults?" "Yes, maybe..."

	Tested with elderly data	Tested with young data
Trained with elderly data	87.69	68.99
Trained with young data	74.87	85.00
Trained with mixed data	84.78	82.05

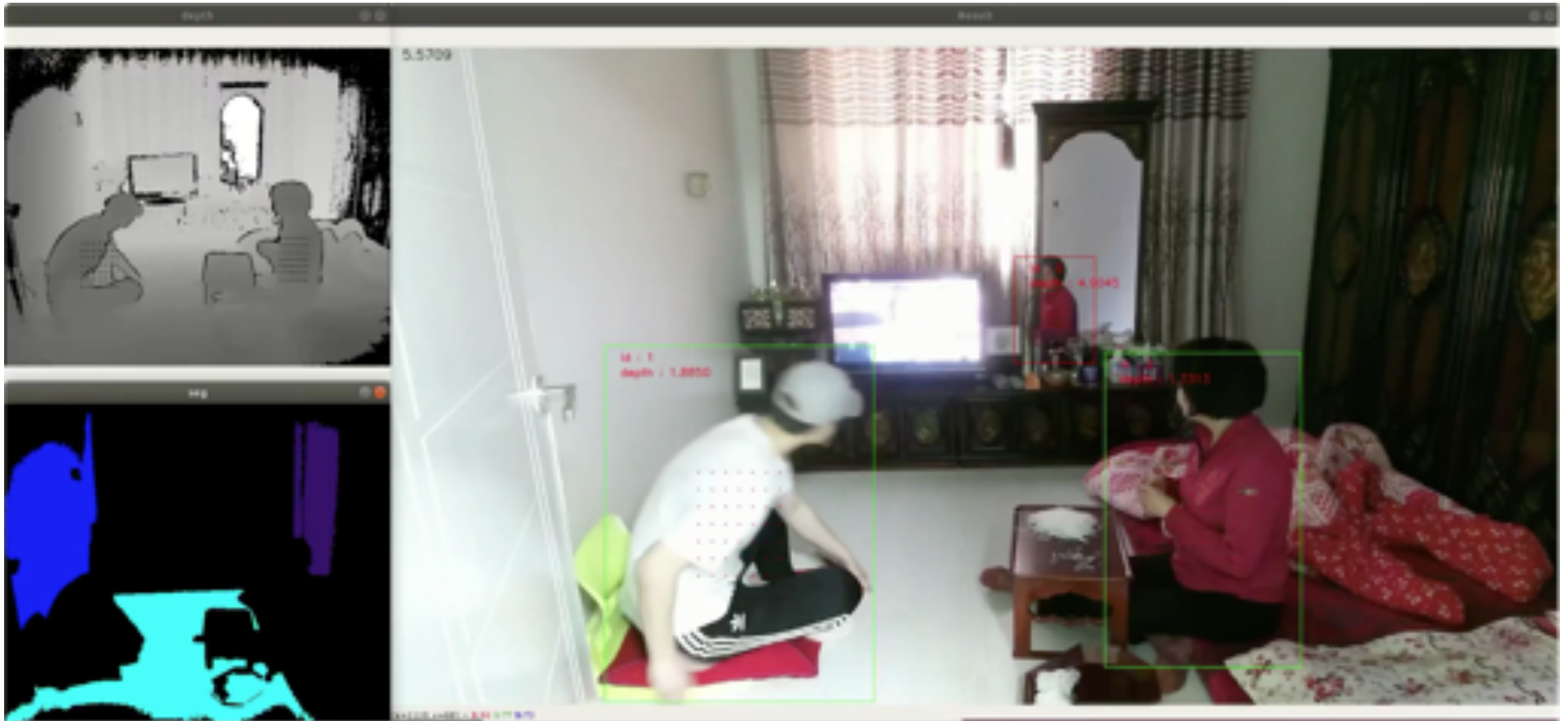
Human Detection/Tracking

Issues

- Robot Vision: Moving Camera
- Home Environment: Cluttered, Partial Body Exposure
- Reflections on the mirrors, reflective planes
- Robust Re-identification

Human Detection/Tracking

Demonstration



Human Attribute Recognition

Facial Attributes Recognition

- Gender
- Age
- Hair Color
- Hair Length
- Hair Style
- Lip Color
- Eyeglasses



Human Attribute Recognition

Outfit/Accessories Recognition

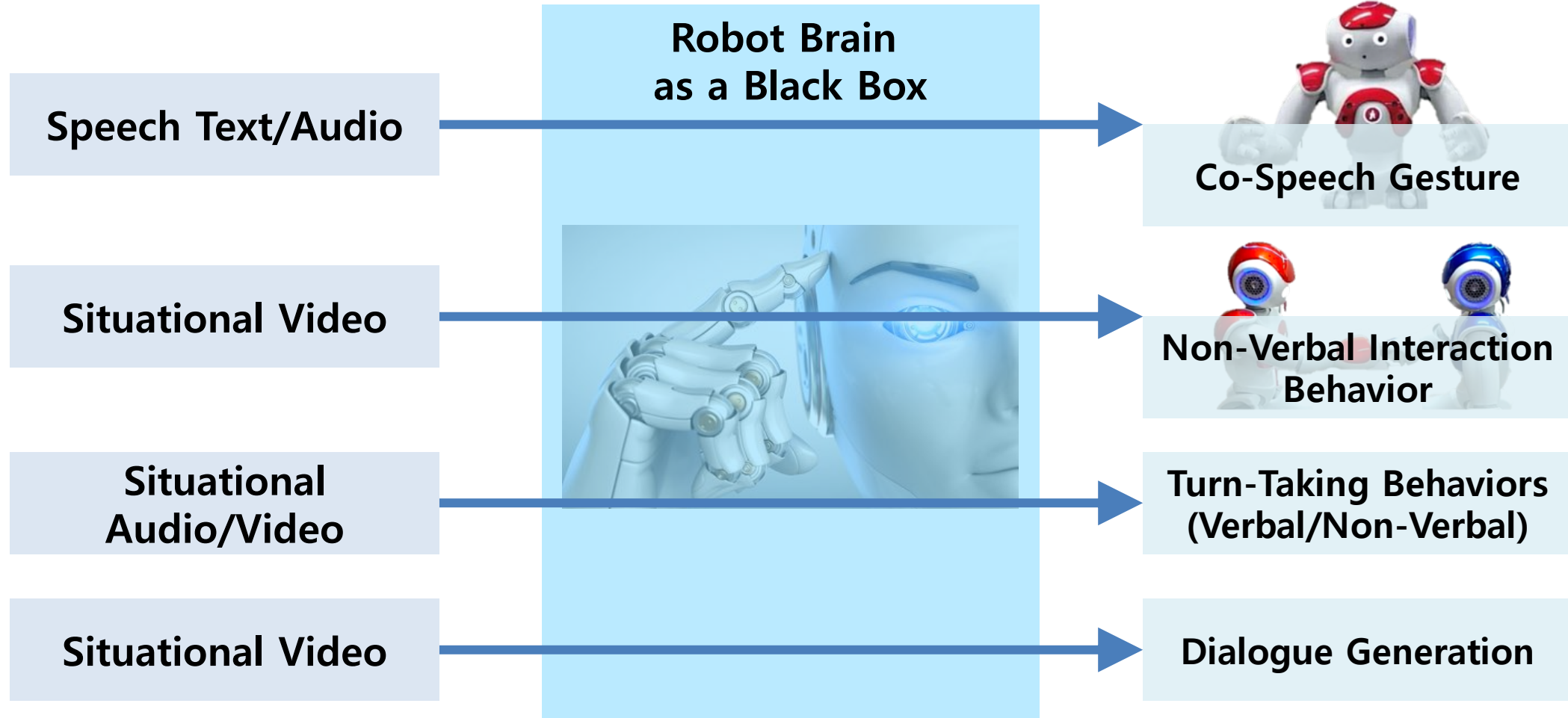
- Cloth Class
- Sleeve Length
- Cloth Color
- Season
- Accessories



Robot Social AI

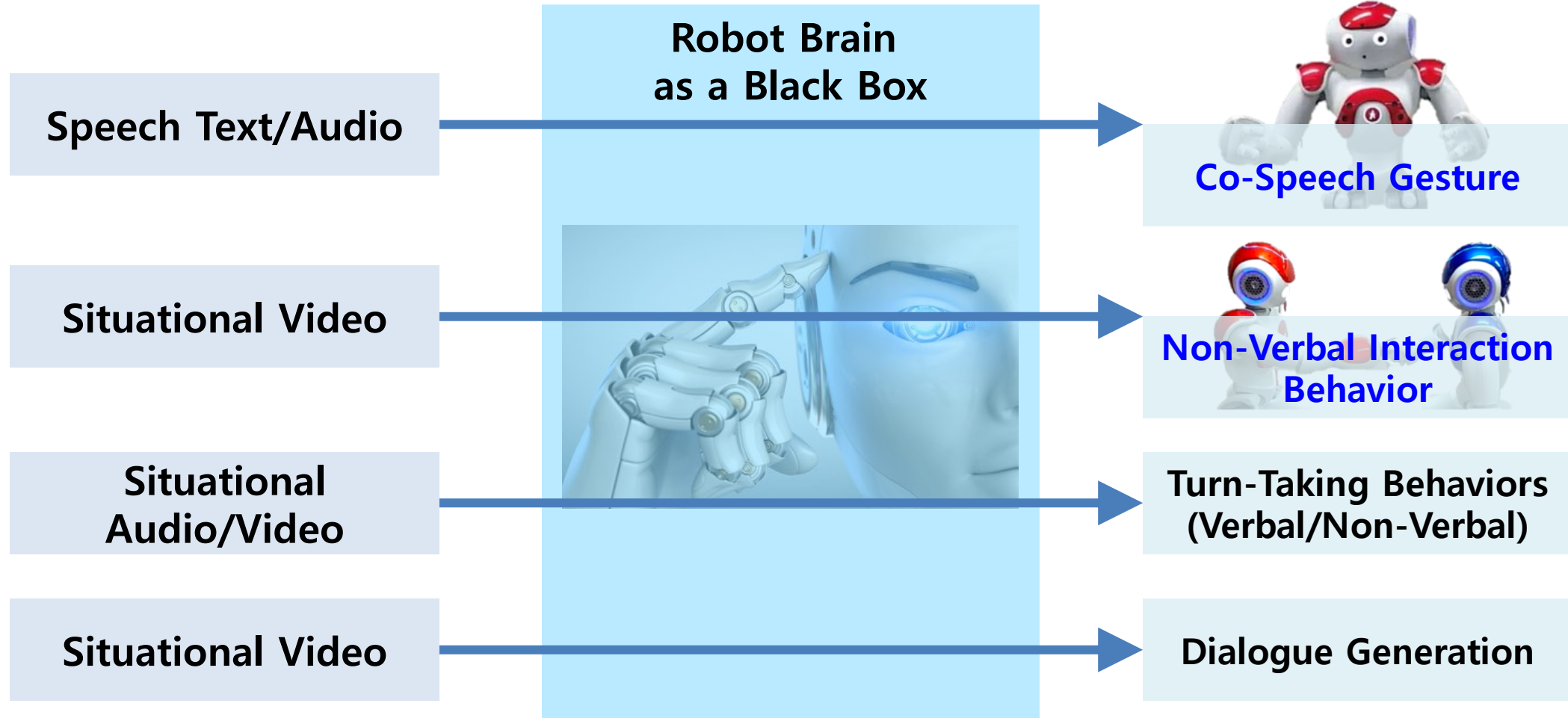
Learning-based Approach for Robot Social AI

End-to-End Learning from Human-Human Interaction for Social Situation Awareness and Response Generation



Learning-based Approach for Robot Social AI

End-to-End Learning from Human-Human Interaction for Social Situation Awareness and Response Generation



Co-Speech Gesture Generation



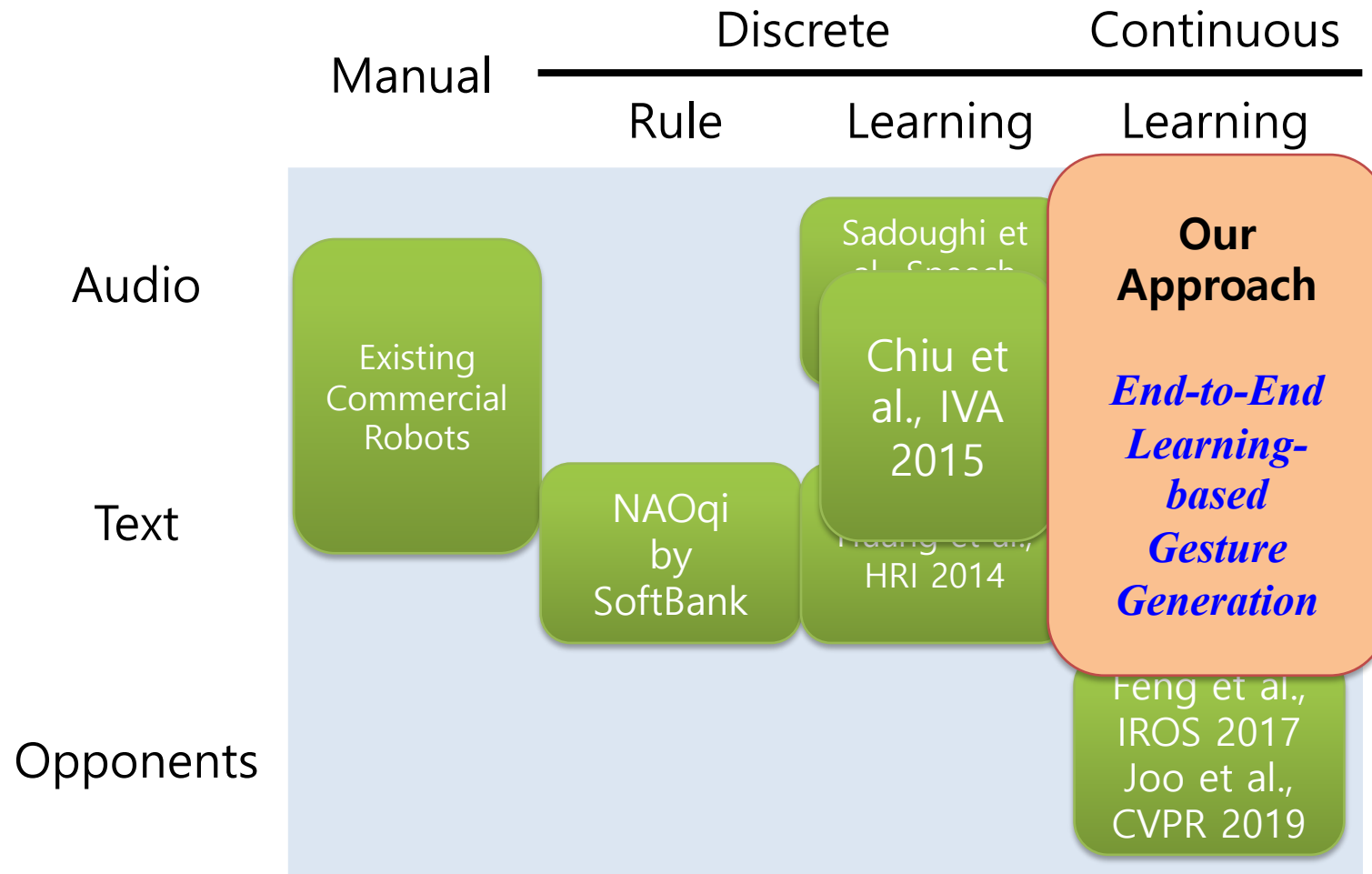
- One of the key elements of social interaction
Evaluation of Social Interaction (ESI) Assessment¹
 - Approaches, Gaze, Conversation flow, **Gesture**, Facial expression, ...
- More Attention², Help listeners comprehend³, Human likeness

[1] Fisher, A.G. and Griswold, L.A., 2010. Evaluation of social interaction (ESI). Fort Collins, CO.

[2] Bremner, P., Pipe, A.G., Melhuish, C., Fraser, M. and Subramanian, S., 2011, October. The effects of robot-performed co-verbal gesture on listener behaviour. In *2011 11th IEEE-RAS International Conference on Humanoid Robots*.

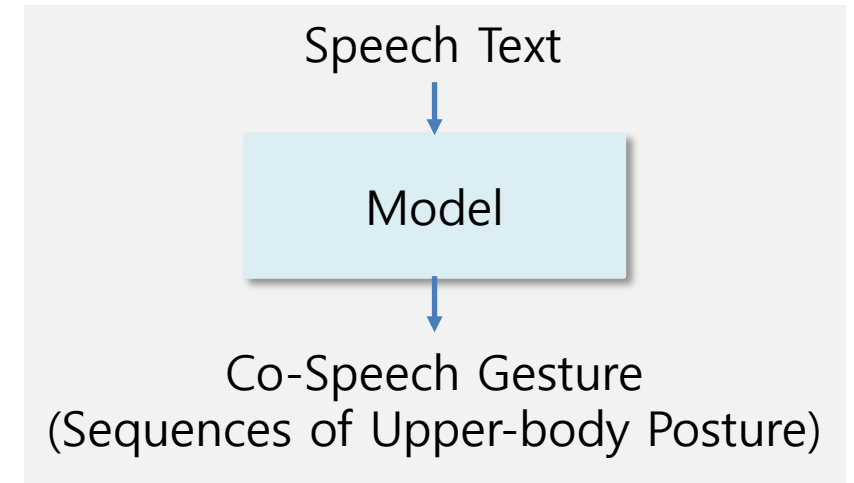
[3] Cassell, J., McNeill, D. and McCullough, K.E., 1999. Speech-gesture mismatches: Evidence for one underlying representation of linguistic and nonlinguistic information. *Pragmatics & cognition*.

Co-Speech Gesture Generation



Goal

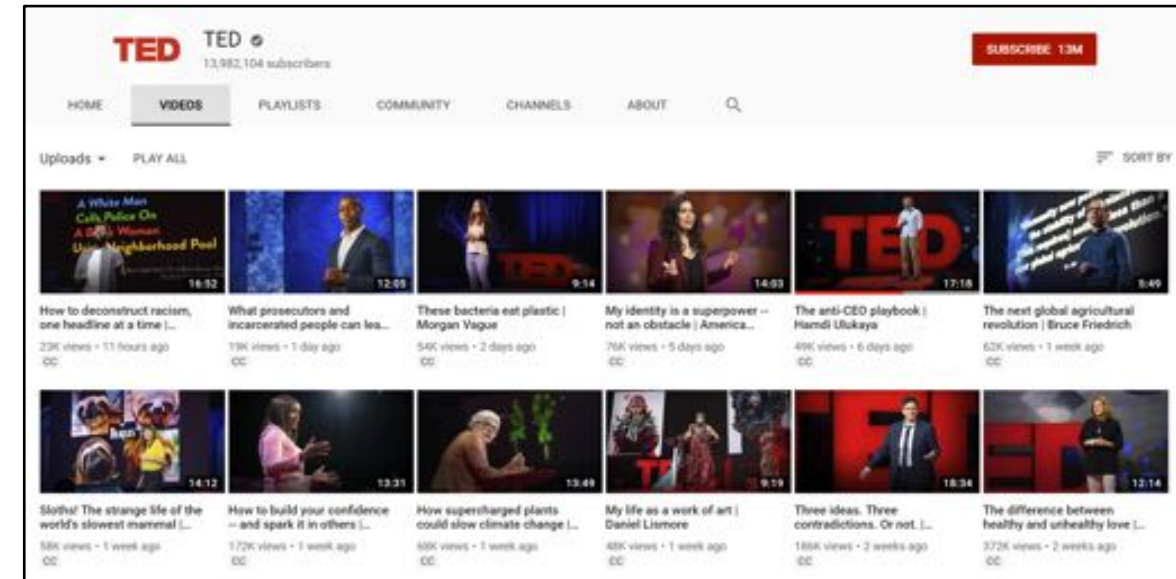
Generating natural and plausible co-speech gestures for multimodal speech context by end-to-end learning from in-the-wild videos



Co-Speech Gesture Generation

Data Acquisition: TED Videos...

- First large-scale & in-the-wild dataset
- Why TED talks?
 - Large enough
 - Various speech content and speakers
 - Expect that the speakers use proper hand gestures
 - Favorable for automation of data collection and annotation



Co-Speech Gesture Generation

Data Acquisition: Automated Data Collection Pipeline

Automated Process

Download
video and
transcripts

Extract 2D
poses

Shot filtering

Word-level
transcript
synchronization

Make training
samples



Excluded samples

Co-Speech Gesture Generation

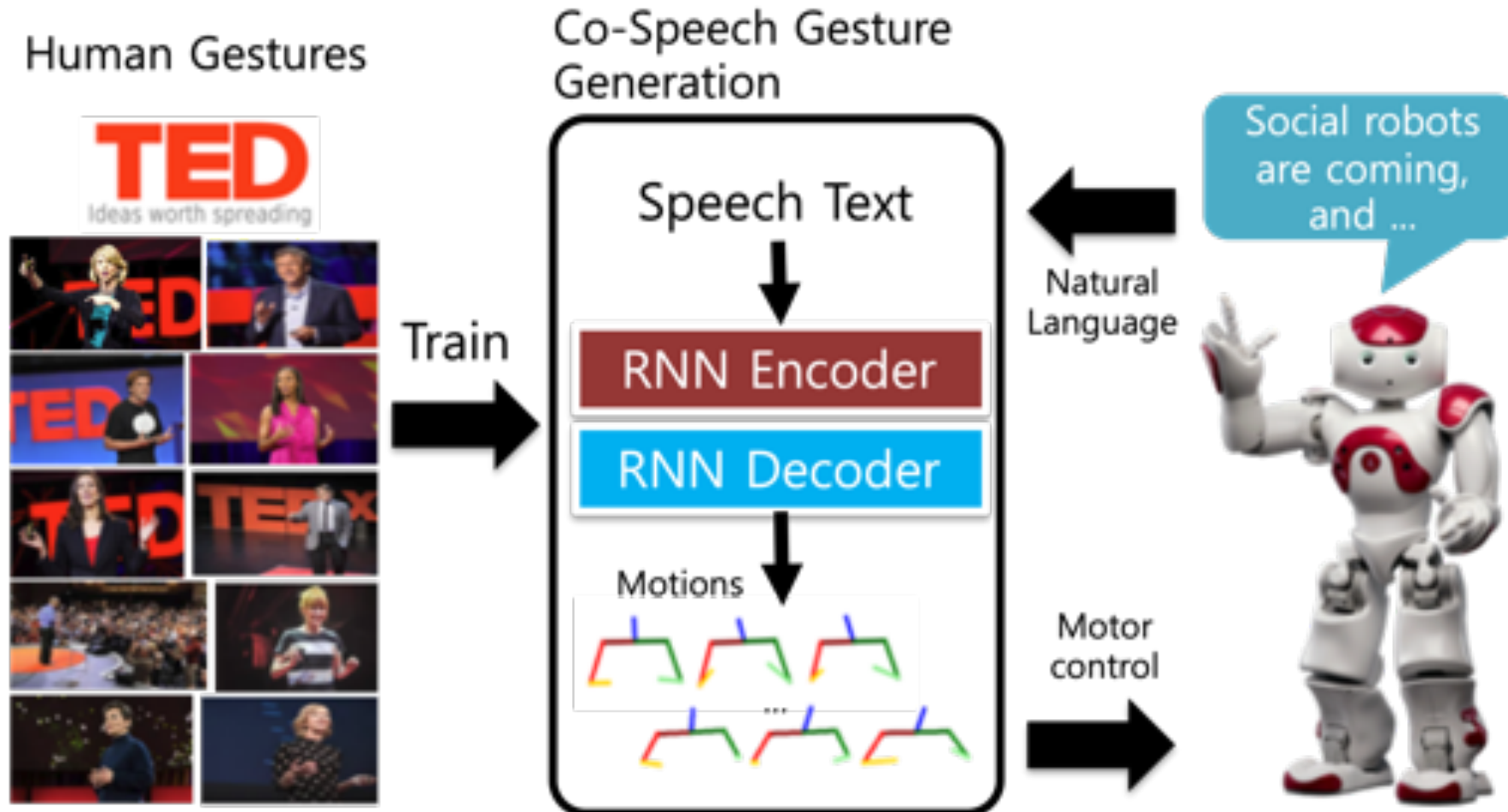
Data Acquisition: Youtube TED Gesture dataset

Number of videos	1,766
Average length of videos	12.7 min
Shots of interest	35,685 (20.2 per video on avg.)
Ratio of shots of interest	25% (35,685 / 144,302)
Total length of shots of interest	106.1 h

Publicly available <http://ai4robot.github.io/datasets>

Co-Speech Gesture Generation

System Architecture

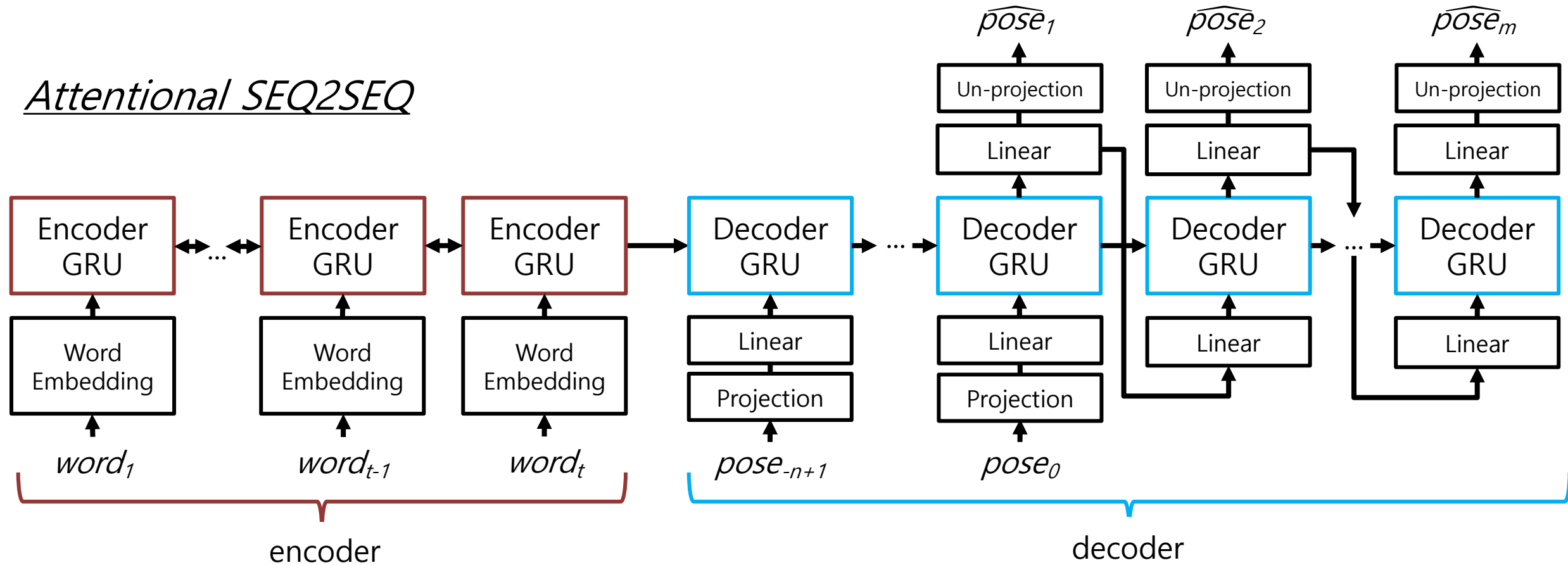


Yoon, Y. et al., Robots Learn Social Skills: End-to-End Learning of Co-Speech Gesture Generation for Humanoid Robots, in the Proc. of The International Conference in Robotics and Automation (ICRA 2019).

Co-Speech Gesture Generation

Deep Text-to-Gesture Generation Model

Attentional SEQ2SEQ



Co-Speech Gesture Generation

Robots Learn Social Skills: End-to-end Learning of Co-Speech Gesture Generation for Humanoid Robots

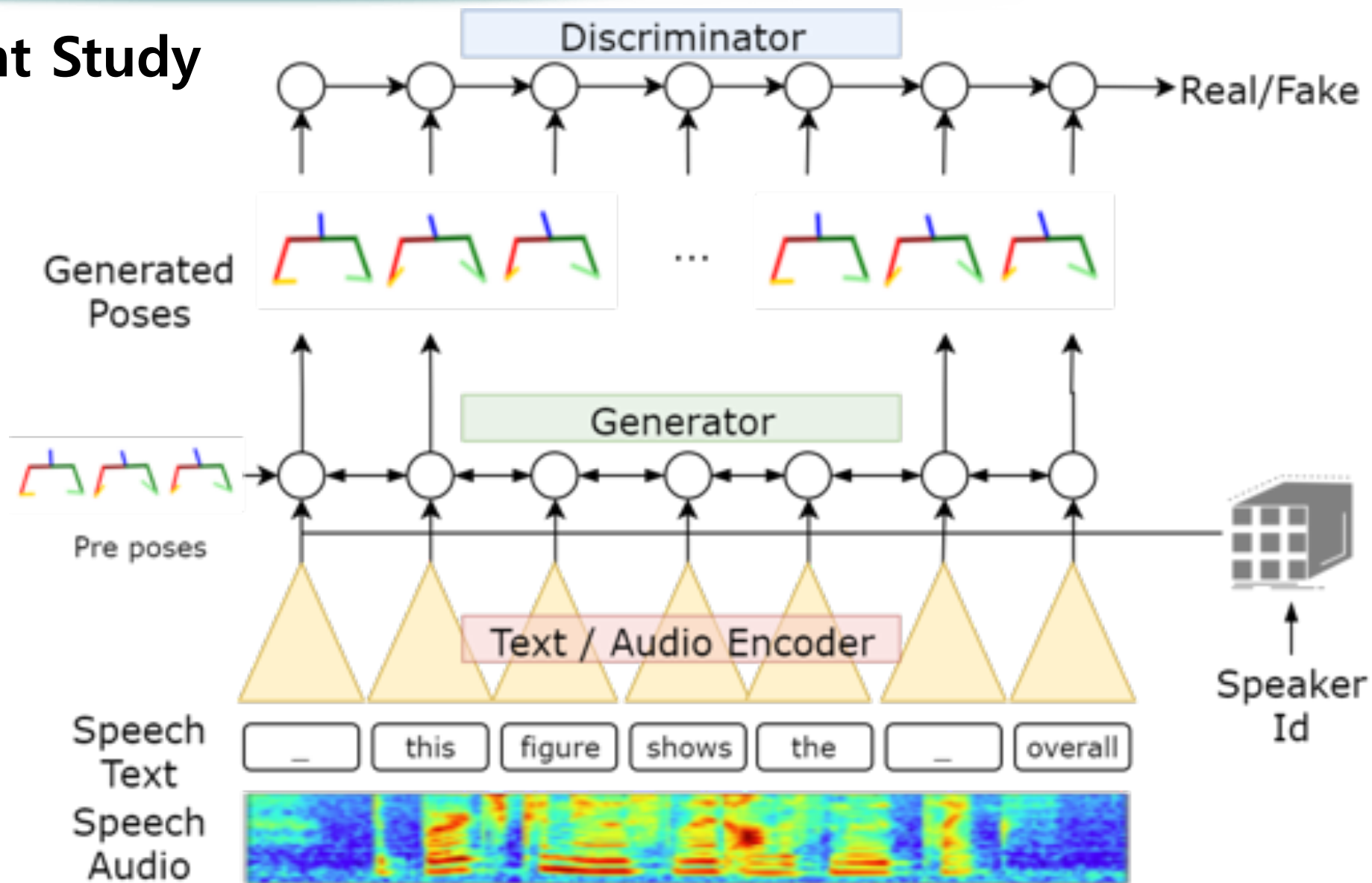
Youngwoo Yoon, Woo-Ri Ko, Minsu Jang, Jaeyeon Lee, Jaehong Kim, and Geehyuk Lee

ETRI

KAIST

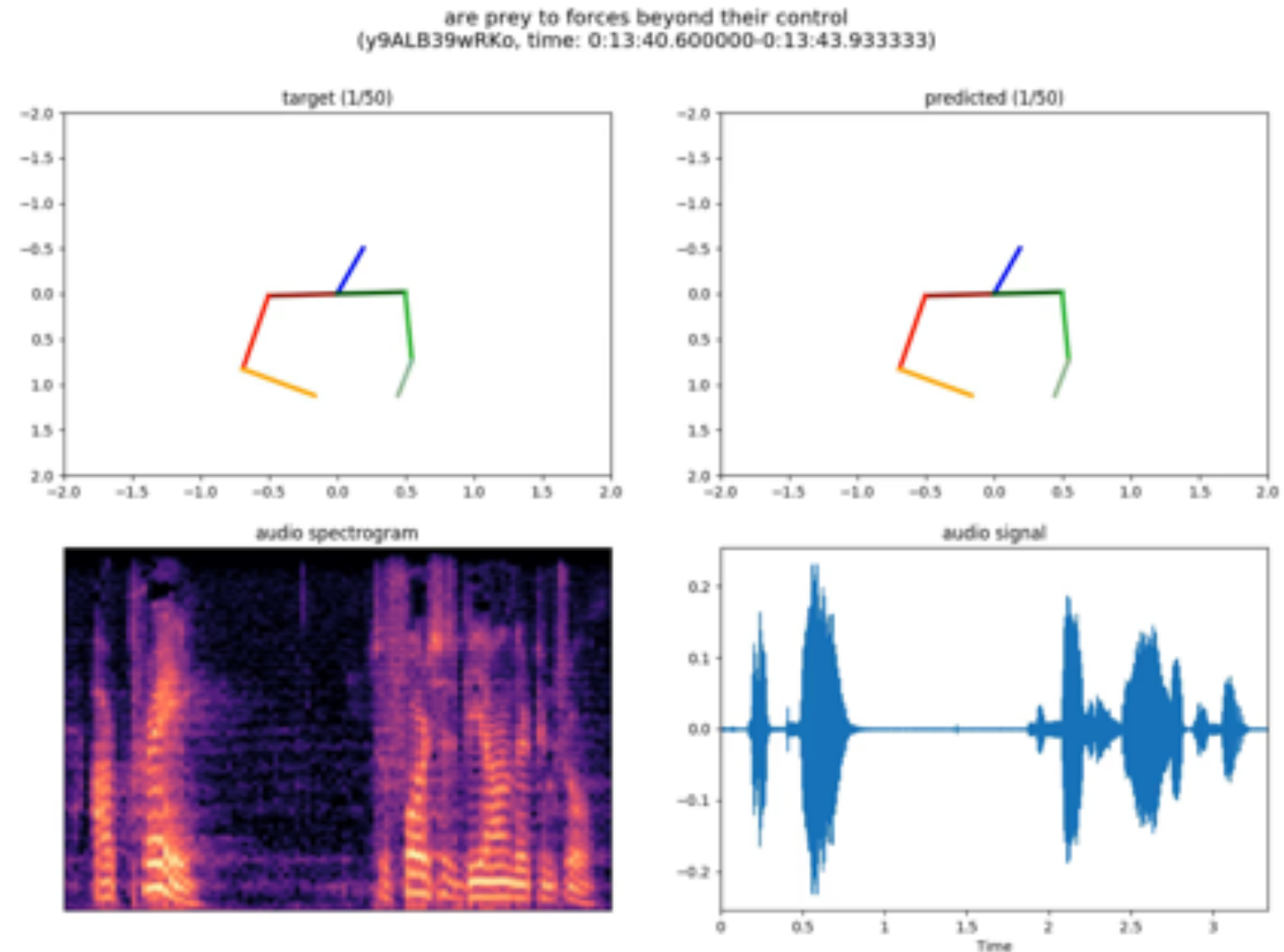
Co-Speech Gesture Generation

Recent Study



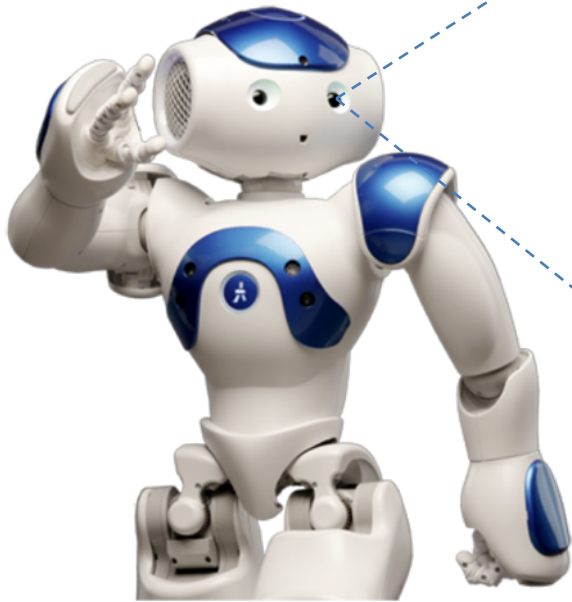
Co-Speech Gesture Generation

Recent Study



Act2Act: Non-Verbal Interaction Behavior Generation

Learning to decide
when and how to perform which interaction behavior
by observing human-human interactions



Act2Act: Non-Verbal Interaction Behavior Generation

Data Acquisition: Human-Human Interaction at the testbed

- Participants: 100 elderly people (age > 65)
- Data Format: RGB/Depth/Skeleton/Robot Joint Angles
- Data Scale: 7,500 sets of data
 - 100 interaction groups x 10 scenarios x 5 repetitions x 3 views
 - 500GB



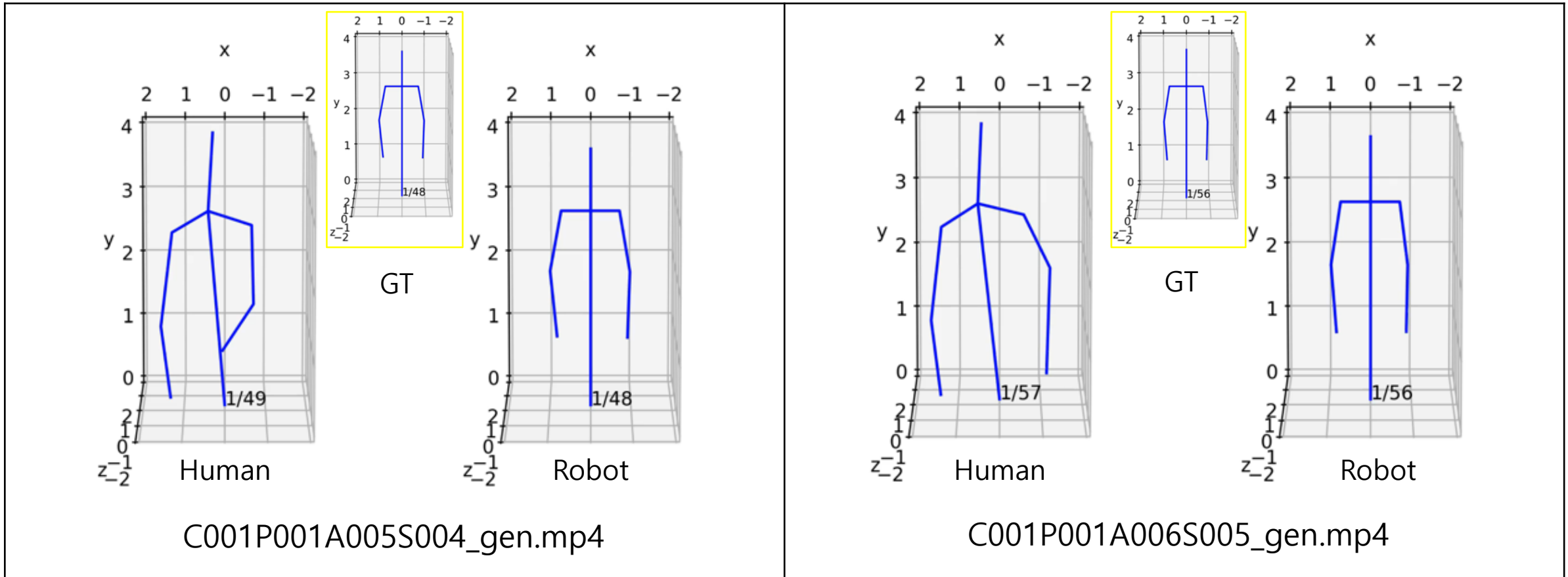
Partially publicly available <http://ai4robot.github.io>

Act2Act: Non-Verbal Interaction Behavior Generation

Learning Model

Act2Act: Non-Verbal Interaction Behavior Generation

Intermediary Results



Summary: Datasets...

Datasets	Org.
Co-Speech Gesture Generation: 1,766 TED video clips, 106.1 hrs of RGB video clips & skeleton data	ETRI
Elderly's Daily Activity Detection: 100 participants (50 elderly, 50 young adults), 112,665 RGBDS video clips	ETRI
Object Instance Registration/Detection: 15 object classes, 830 RGBD video clips	ETRI
Act2Act: Non-Verbal Interaction Behavior Generation: 100 elderly participants, 15,000 RGBDS video clips	ETRI
Turn-Taking Intention Detection: 100 elderly participants, 33 hrs of annotated RGB video clips	ETRI
Long-term Daily Activity: 8 Living Labs, 168,890 motion/wearable/IoT sensor recordings	KETI
ADL Reasoning: 3 Living Labs, 660 hrs of percept sequences and ADL intention annotations	SSU
Elderly Voice: 400hrs of elderly's dialog voice data	MINDsLab

Summary: We're in the 3rd year out of 5 year duration

- Please watch out for open-source software and public datasets in the domain of social robotics and elderly care.

<http://ai4robot.github.io>

Thank you!